

Short Cuts:

Zoom: Control+ alt + mouse roll

Select windows: alt+w

Zoom extents: Z

Orbit: alt+mouse roll

Edges faces: F4

Wireframe: F3

Environment background: 8

Safe frame: shift+F

Select object: Q

Move: W

Rotate: E

Scale: R

Hide ground grid: G

Number of poly & vertex: 7

Multiple selections: Ctrl

Unselect one from all: Alt

Select from scene: H

Snap: S

Angle snap: A

Percent snap: work on scale

Snap on: move from vertex/midpoint...to vertex...

Snap on+shift: copy and move

Customize- unit setup: Cm or inch settings

Shift+move: Instance apply change to all_ copy make independence

Align: Alt+A

Right click: finish the command